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The Supreme Court's ruling in DGGI v Gameskraft Technologies Pvt. Ltd. [Judgment dated 27.5.2026 in Civil Appeal Nos. 8241 – 8244 of 2026] has become one of the most consequential pronouncements for India's online gaming and real-money gaming industry, settling, at least for now, whether games of skill played for stakes can be taxed as “betting and gambling” under the GST law. To understand the Gameskraft judgment properly, however, one has to read it with another judgment delivered by the same bench on the same day, that is in State of Tamil Nadu v Jungle Games [Judgment dated 27.5.2026 in Civil Appeal Nos. 6124-6131 of 2022]. Jungle Games laid down the constitutional groundwork in, and Gameskraft leaned heavily on that earlier reasoning. Any critique of Gameskraft is therefore necessarily a critique of Jungle Games as well, since the two are intellectually inseparable. Why Jungle Games Matters to a GST Dispute